



Berta Benally

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BLACKFIRE TECHNICAL RIDER:

BLACKFIRE realizes that not all venues may be able to provide industry standard equipment, and not all events demand such requirements. BLACKFIRE IS FLEXIBLE and will WORK WITH YOU so please contact us at (928) 527-1041 for any concerns or questions.

If you cannot meet our specifications please call or email us immediately at: (928) 527-1041 tacoho@blackfire.net

BACKLINE:

DRUMS: 5 piece drum kit with NEW TO FAIRLY NEW DRUM HEADS including; kick drum, 2 rack toms, floor tom, hi-hat stand, snare drum stand, **5 cymbal stands** and a drum throne. (Drum Workshop is preferred)

BASS: Ampeg SVT head and 8x10 speaker cabinet with speaker cable. (Ampeg is preferred)

GUITAR: 100 watt amp head and 4x12 speaker cabinet with speaker cable. (Mesa Boogie Triple Rectifier is preferred)

TECHINICAL RIDER:

Assistance:

- Two loaders and/or stage crew
- Preferred - One skilled professional audio engineer, for monitors and assistance if applicable to your system (if we have not indicated that we are traveling with our audio engineer).

BLACKFIRE would like a FULLY FUNCTIONAL, PROFFESIONAL QUALITY, STEREO P.A. SYSTEM, with no phase or polarity discrepancies, and the following specifications:

Microphones - (flexible)

Channel

1. Kick: Shure beta 82 or 52, Shure sm9l, Audio Technica ATM25, AKG D112,

- Electrovoice RE-20... (may provide own mic)
2. Snare: Shure beta 57, Audio Technica ATM23, Audix d1 ... (may provide own mic)
 3. High Hat: Shure sm 81 or sm 57
 4. RI: Senn. 604 (504), ATM23, Shure sm57 (may provide own mic)
 5. R2: Senn. 604 (504), ATM23, Shure sm57 (may provide own mic)
 6. FT: preferably ATM 23, ATM 25, AKG d116, AKG d112, but senn. 604 (504), or even a 57 will do (may provide own mic)
 7. oh L: AKG C-1000, SHURE sm 81 or sm 57
 8. oh R: match to oh L (ch.7)
 9. Bass direct: preferably an ACTIVE TUBE Direct Box, active direct box will do
 10. Bass mic: AKG d116, SHURE beta 52 or sm 57
 11. Guitar. Shure sm57, senn. 604 (504), ATM 23 ...
 12. Guitar: Shure sm57, senn. 604 (504), ATM 23 ... (optional) for stereo
 13. vocal left (JENEDA- bassist) Shure sm or beta 58 (may provide own mic)
 14. vocal center (KLEE- guitarist) Audix om-7, om-5 (may provide own mic)
 15. vocal drums (CLAYSON- drums) Shure sm or beta 58 (may provide own mic)

XLR Cables

All 15 XLR cables shaft be fully functional and shall be able to perform the entire sound check and set. NO SHORTS OR UNFUNCTIONAL CABLE PLEASE!!!
4 backup XLR cables are also requested.

SNAKE

Industry standard snake with good quality return cables (to amps), with strong signal. 16 XLR channels minimum, not including returns.

Console

Must be fully functional.

- 24 channels (with two stereo effects returns and CD player returns)
- split monitors preferred (3 monitor mixes are necessary)
- at least 2 open aux sends, preferably 8 TOTAL aux sends
- min. 4 subgroups (flexible)
- 5 band EQ's on each 1/0 module including two parametric or semi-parametric EQ's, high shelve, and low shelve
- high pass filter on each
- Decent mic pre's
- Phantom power

Monitors

A SPLIT MONITOR SYSTEM is ideal, with industry standard, bi-amped monitors with capabilities of at least 3 monitor mixes and a qualified professional monitor engineer. If monitors are ran from front of house please disregard the need for an extra engineer.

IMPORTANT: each monitor mix must have it's own 1/3 octave graphic EQ. 3 channels of compression (vocals, kick and bass), and 3 channels of gates (toms) are preferred.

If this is not available, and running monitors off of the house console is the only option available, an industry standard 1/3 octave graphic EQ will be needed for each mix.

Drive (dynamic and time based processing) - flexible

- 9 channels industry standard compression WITH GATES (drums and vocals), 1 channel gate not necessary (bass)
- decent clean reverb unit.
- decent clean delay unit.

Ahee' hee'
(Thank you)